

Kevin Flynn

Full-Stack Web Developer (NodeJS / VueJS)

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INTRO

A naturally curious problem solver. 10 years of experience in the games industry creating tools and improving workflow for artists and animators has given me a broad experience of day to day challenges and working in teams.

Being self driven and self taught has given me a different perspective and approach which sets me apart from most other developers.

PROJECTS

BS-Bingo [Github](#).

A fun online multiplayer bingo game.

Daytrack [Github](#).

Easy to use day journal app to help keep track of weekly/monthly progress.

Pomodoro [Github](#).

A visually pleasing PWA timer app.

EXPERIENCE

Self — Web Development

July 2018 - Present

Learning full-stack development

Freelance — Technical Animator

Jan 2017 - Jan 2018

Freelance : Animator-Setup-Tools

22 Cans, Guildford, UK — Technical Animator

July 2015 - Jan 2017

Mobile titles : Animator-Setup-Tools

If You Can, London, UK — Technical Animator

May 2013 - March 2015

Mobile titles : Animator-Setup-Tools

Traveller's Tales, Wilmslow, UK — Technical Animator

Jun 2008 - Apr 2013

Mobile titles : Animator

SKILLS

- Design/Mockup
- Html/CSS/Javascript
- Responsive Design
- Animation (3d)

TECHNOLOGIES

- NodeJS (ExpressJS)
- VueJS
- MongoDB
- Nginx
- VPS Deploy
- TDD (Jest/Mocha/Chai)
- Unity
- C# (Unity)
- Python

EDUCATION

The University of Bolton

2002 - 2006

BA Graphic Design & Illustration